

CAD Graduate Elective List of Courses

Please note: This list is subject to change

Subject	Catalog	Course Title	Course Description
ARTH	621	The Image	The image remains a ubiquitous, controversial, ambiguous and deeply problematic issue in contemporary critical discourse. Yet, it is also a key concern of visual culture, and a connecting problem across the entirety of CIAS (the College of Imaging Arts and Sciences) here at RIT where the production and consumption of images is paramount. This course will examine recent scholarship devoted to the image and the ideological implications of the image in contemporary culture. Topics will include: the modern debate over word vs. image, the mythic origins of images, subversive, traumatic, monstrous, banned and destroyed images (idolatry and iconoclasm), the votive and effigy, the mental image, the limits of visibility, the moving and projected image, the virtual image, image fetishism, the valence of the image, semiotics and the image, as well as criteria by which to assess their success or failure (their intelligibility) and their alleged redemptive and poetic power.
ARTH	655	Topics in Medieval Art and Architecture: The Body in Art	The medieval concept of the body differed radically from that of the modern world, and was substantially informed by theology, religious practices, and evolving traditions of classical philosophy and medicine. Students in this course will examine how complex and sometimes contradictory medieval ideas of the body determined its presence and depiction in the visual arts. Subjects to be considered include the interpellation of the body in architectural settings; ideals of physical beauty and ugliness; the body and the apocalypse; medieval naturalism and expression; saintly bodies; metaphors of the body; relics and reliquaries; portraits and presence; representing gender; medieval medical and anatomical depictions; and the monstrous body. Students will research medieval uses of the body in works of art found in Rochester collections, and will leave the course with a critical understanding of how medieval culture conditioned bodily representation.
ARTH	672	Art of the Americas	This is a survey course of native north and South American visual arts within an historical and anthropological framework. Included will be an examination of the development of principal styles of Ancient American architecture, sculpture, painting, and ceramics up to the sixteenth century when the Spanish conquistadores defeated the Aztec and Inca empires and imposed colonial rule. Consideration is also given to materials used, techniques of construction, individual and tribal styles, as well as to the meaning and function of various art forms within Native American societies.
CCER	630	Ceramics Elective III: Moldmaking	<p>This is a class specifically designed for non-majors covering the fundamental techniques and aesthetics of working with plaster and slip casting clay. Topics covered include the forming techniques on simple and complex molds, basic properties of clay, glazing and firing techniques and fundamental understanding of historical and contemporary practices and applications.</p> <p>Projects are assigned individually in direct relationship to the student's graduate work, expounding upon knowledge gained in their major and broadening their core area of technical expertise. A presentation is required of all graduate students to express the development of their elective work in the context of their core area of study.</p> <p>**Course fee of \$100 via student account**</p>

CAD Graduate Elective List of Courses

Please note: This list is subject to change

CGLS	630	Glass Processes	This course is designed for non-majors and covers fundamental techniques and aesthetics of working with glass. Topics will include glass forming, hot and cold-working techniques, basic properties of glass, fundamental understanding of historical and contemporary practices and applications. There is required out-of-class work time in the glass studio for a minimum of 6-9 hours per week. **Course fee of \$165 via student account**
CMTJ	630	Form and Fabrication: Metals and Jewelry Design	This is an elective course providing graduate-level students an opportunity for introductory study in metals: either hollowware or jewelry. Students will gain an understanding of the history of metals. Development of metals techniques, design fundamentals and encouragement of personal expression are encouraged. The student will learn to evaluate new techniques, materials and concepts. Slide lectures, technical demonstrations, field trips, hands-on experience and critiques used. **Course fee of \$100 via student account**
CWTD	630	Quilting Graduate Elective	This course will introduce the beginner to the textile studio and to textiles as a creative material. Particularly the art of quilting. The students will acquire the ability to sew by hand and by machine. Lectures will include topics such as quilt design, fabric surface design, the history of quilting and techniques of quilting. **Fee: There is a lab fee required for this course**
IDDE	672	Graduate ID Studio II	This is the second part of a two-course series that provides opportunities for fine tuning of design process and development of meaningful solutions across multiple scenarios. Projects and assignments will expand on the application of design methods and collaboration. Course content will integrate current and emerging technologies that influence design practice as well as society and culture. A strong focus will be on the testing and implementation of design solutions in effective ways.
ILLS	659	Illustrative Design	Illustrative Design is an introduction to the principles and methods used to incorporate illustration with typography and layout. Students will conceptualize, organize and execute illustrations within a design context. Illustrative Design I will emphasize the use of graphic elements such as symbols, charts, and type to be incorporated into illustrations. Layout terminology and illustration production methods will be included. Projects will expose students to various examples of real-world assignments that will demand the use of traditional illustration methods as well as computer-based production media. Assignments will stress solutions that are typically managed by art directors and designers. The course will emphasize the language of visualization and the relationship and coordination of concept, illustration and word.
PAIT	671	Painting the Figure	This course will explore materials and techniques used in painting the human form. Theory and practice of color and drawing will be used to develop an understanding of how to portray the figure. Traditional and contemporary approaches to figurative painting will be explored. **Course fee of \$70 via student account**
PAIT	760	Watercolor	This course focuses on the exploration of watercolor techniques and concepts to enhance skills and personal expression of the individual student.

CAD Graduate Elective List of Courses

Please note: This list is subject to change

PHGR	611	Contemporary Issues: Photographic Verses	This course will explore how words affect photographs, addressing conceptual as well as aesthetic issues. Students enrolled in Photographic Verses will look at projects that combine photographs and writing. Additionally, students will make their own projects combining the two mediums, employing a range of techniques, from analog to digital, and multiple camera formats in their exploration. Upon completion of this course, students will have created projects that demonstrate an understanding of how the intersection of image and text alters the meaning, experience, and aesthetics of a photographic project.
PHGR	676	Preservation and Care of Photographs	This course will explore the field of photographic conservation and professional practices. The class will introduce students to photographic conservation, organization in conservation and preservation, leading experts in the field as well as possible career opportunities.
PHGR	702	Histories and Aesthetics of Photography II	This course, the second in the two-semester sequence, will offer an in-depth study of key historical, critical, and theoretical issues in photographic visual culture in the modern, postmodern, and contemporary periods. The course will explore aesthetic trajectories in modern and contemporary photography from the emergence of the modernist Avant Garde at the beginning of the 20th century to such contemporary phenomena as the deadpan aesthetic, performance documentation, fictive photography, and photographic appropriation. This course will also examine the evolving language of commercial photography, stylistic and ethical approaches to photojournalism, photography and the politics of the museum, vernacular photographs, and the presence of digital technologies and social media networks in the contemporary global media age.
SCUL	643	Foundry Practices	This course is designed to introduce or develop students' skills in casting metals with an emphasis on cast iron and the use of cupola. Advanced pattern-making, mold-making, spruing, patination, and casting techniques will be introduced. Students will develop their concepts through cast metal sculpture. **Course fee of \$160 via student account**
SOFA	611	History and Aesthetics of Animation	This course will explore the beginnings, the evolution, and the creative and practical history of the animated film. This will include prehistory of animation, early film and animation history development, major trends, artists, animation studios, theoretical distinctions, and international identities in animation. Issues of animation aesthetics will also be revealed through discussions, readings and reviews of exemplary films: emphasizing the unique characteristics of the animated art form and how those characteristics are used as a means of interpretation and expression. Both orthodox and unorthodox animation will be highlighted. Films will be screened at every lecture.

CAD Graduate Elective List of Courses

Please note: This list is subject to change

SOFA	652	Alternate Frame by Frame	This course will give all students a chance to explore three different approaches to stop-motion animation. The class will study and experiment with pixilation, time-lapse and relief animation with a “down-shooter.” These techniques will expand the student’s knowledge of traditional or character animation and present an alternative means of expression. Students can explore character or experimental approaches to animation with these non-traditional alternative approaches to single frame animation. The class will study existing work with these techniques, analyze and discuss them with the instructor and then produce several examples of their own after instruction for each approach. There will be a final project in the technique of the student’s choice.
STAR	645	Art Exhibition Critique	This course will explore the role of the art exhibition and its effect on the discourse and practice of art. Course content will focus on: contemporary and historical exhibition studies, individual and group projects. Student will also conduct site visitations and evaluation, and critique work in the context of exhibition.
STAR	650	Topics in Studio Arts: Personal Focus	Students will develop a written and visual proposal for two projects that will be completed by week 7 and week 14 of the semester. Preliminary sketches and concepts are expected, and will be used for critical reviews, and class discussion. Students will create a series of paintings that will investigate subjects outlined their project proposals These collections will reflect their own creativity, self-expression and skill development. Emphasis is on clarity of concepts and unlocking of their creative force through imagination and visual research. Work must reflect the engagement and concern for beauty, freedom, and deeper expressions of life.
STAR	678	Screenprinting	This course will be a comprehensive introduction to non-toxic silkscreen printing concepts and techniques. Organized to create a broad introductory experience, the course will focus on the expansion of problem solving and skill building within the context of screenprinting. The course will address a wide variety of media, tools, techniques both traditional and technological and the theoretical concepts to facilitate skill development and experimentation with process. Accumulative aspects of the curriculum will include the exploration of historical and cultural concepts of materiality and the multiple, intertwined aspects of personal interpretation and experience. **Course fee of \$100 via student account**
VCDE	712	Design Studies Seminar	As an introduction to the field, this course will present the many complex roles of design—as process, product, function, symbol and use. This seminar will approach critical views of design studies from an interdisciplinary perspective. Faculty colleagues representing diverse campus expertise and beyond will contribute from their respective knowledge bases. The course will require readings, discussion, critical thinking, and writings as we examine the impact of history, theory and critical analysis as related to the interpretation and understanding of design.

Please note: This list is subject to change

VCDE	722	Design Praxis I	This course involves the research, writing, and production of printed applications based on content developed from RIT's unique archival resources (Vignelli Center, Cary Graphic Design Archive, Cary Collection and Wallace Library) and others. Typography and imagery are used to interpret topics such as design history, theory and criticism with formal visual language.
VCDE	763	Graphic Design Education Seminar	This graduate design elective is a history of graphic design course which focuses on presenting significant pedagogical models that existed between the Bauhaus and the emergence of Post-Modernism (1919 to 1980). Master design educators, innovative educational programs and significant influences that have shaped contemporary design education and practice will be the primary content. The course will involve lectures, presentations, critical discussion and writing.